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1 Introduction to the SongPro Player

Thank you for purchasing a SongPro Player. Now you can raise your Nintendo® Game Boy® Color and Nintendo® Game Boy® Advance to a whole new level of functionality with these exciting features:

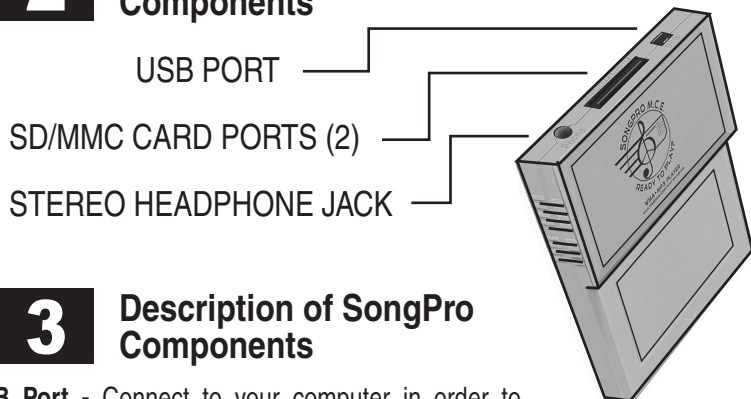
- Download and play Windows Media™ Audio (WMA) and MP3 music files on your Game Boy® Color or Game Boy® Advance.
- Download and play digital music on your Game Boy® Color or Game Boy® Advance.
- Easy to use player interface.
- Display covers art, lyrics and artists bios on your Game Boy® Color or Game Boy® Advance. Listen to the music and view pictures and information of your favorite artists!*
- Plays Windows Media™ Audio and MP3 files.
- Use music files from your own library or download tracks from the Internet or music subscription services.
- 32MB SanDisk Secure Digital Card™ (SD) Included -expandable up to 512 MB with additional MultiMedia Cards (MMC™) or SD cards, sold separately.
- Compatible with Windows 98, Windows 98 Second Edition, Windows 2000, Windows Millennium Edition and Windows XP.

Note: You must use either the included earphones, your own earphones/headphones or an external speaker system to hear the music; it will not play over the Game Boy® monotone speaker.

*With SongPro Audio files (SPA).

Please read these instructions completely before attempting to operate the SongPro Player. If, after reading these instructions, you still have questions, please email us at songprosupport@songpro.com.

2 List of SongPro Components

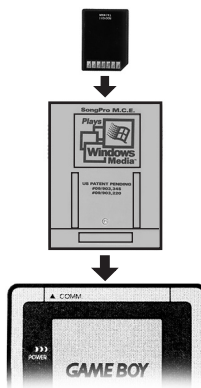


3 Description of SongPro Components

USB Port - Connect to your computer in order to download music and media. Use only the USB cable provided.

Memory Card Ports (2) - The SongPro Player can accept (2) Secure Digital (SD) or Multimedia Card (MMC™) cards of up to 256 MB each. The cards slide in with the contacts facing forward, toward the Windows Media logo, or towards the screen if the SongPro Player is in a Game Boy®. See diagram at right.

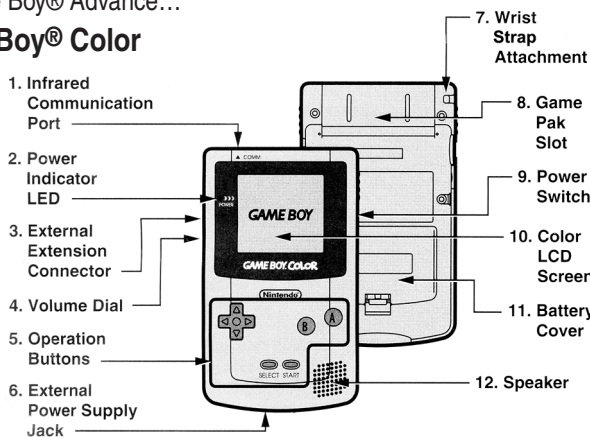
Stereo Headphone Jack - Plug in the headphones provided to hear the music. Use only the headphone jack on the SongPro, NOT the one on the Game Boy®.



4 List of Game Boy® Components

Many of the Game Boy® controls add increased functionality to the SongPro Player allowing you to manipulate your media files via the Game Boy® Color or Game Boy® Advance...

Game Boy® Color



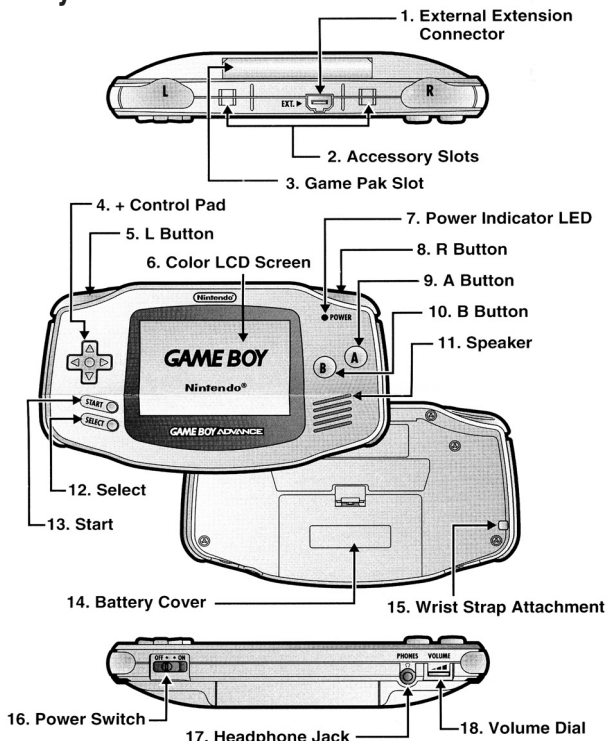
For additional information on Game Boy® controls, see your Game Boy® Color or Game Boy® Advance instruction booklets. This product is not designed, sponsored, endorsed, or distributed by Nintendo.

SONGPRO® INSTRUCTION BOOKLET



READY TO PLAY ?

Game Boy® Advance



5 How Game Boy® Components work with the SongPro Player

Unless otherwise specified, the following functions are exactly the same for either the Game Boy® Color or Game Boy® Advance.

Power Switch (ON/OFF) - Slide switch to turn power ON and OFF. Note: always insert your SongPro Player or a game pack BEFORE turning your Game Boy® on.

Power Indicator LED - Indicates Battery Life. This light begins to fade when power runs low on Game Boy® Advance. The light may turn red when batteries have a 20 or 30% charge remaining.

Game Pak Slot - Plug your SongPro Player Into your Game Boy® here, with the Windows Media logo facing up (see diagram at left). Note: always put your SongPro Player or a game pack in BEFORE turning on your Game Boy®.

Control Pad - This cross shaped pad controls volume and song file order.

- UP** - Skip forward to the next file
 - DOWN** - Skip back to the previous file
 - RIGHT** - Increase Volume
 - LEFT** - Decrease Volume
- The Volume Dial on the Game Boy® will not affect the SongPro Player.

A Button - Play / Pause. Hit once to play and again to pause.

B Button - Stop. Hit this button to stop files currently playing.

START Button - Press the Start Button to activate the visual interface on the screen. Pressing the Start Button again will navigate to the next visual interface. Use the control pad to navigate through each of the visual interface screens.

SELECT Button - Activate song lyrics and text (available with SongPro Audio (SPA) enabled media only, like those from SongPro.com).

Color LCD Screen - Highly reflective Thin Film Transistor (TFT) Color Liquid Display Screen. The SongPro Player supports 256 True Color, or over 3000 available colors (Game Boy® Advance Only).

Battery Cover - Remove cover to add or replace batteries. SongPro strongly recommends rechargeable batteries. Note: Nintendo® battery packs only work with the Nintendo® Game Boy® Advance.

Headphone Jack - Do not use the headphone jack on the Game Boy®, it will not play music. Use only the jack on the SongPro Player.

Volume Dial - This does not affect music media volume, which may only be adjusted by the control pad. The volume dial on the Game Boy® only affects the beep tone heard when other controls are utilized.

Speaker - The speaker on the Game Boy® does not play files. Use only the earphones provided, your own earphones/headphones or a peripheral speaker system.

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Installing Drivers

You may download music with either of the following platforms:

- Windows 98 or higher including Windows XP

Insert the provided SongPro CD into your Computer's CD drive. Follow the instructions on screen to install the necessary drivers on your system.

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Installing Batteries

Remove the Battery Cover from the back of the Game Boy® Color or Game Boy® Advance and inset two AA batteries. For best results, use fresh, high-quality alkaline batteries. Rechargeable batteries are recommended, although the Nintendo® Game Boy® Rechargeable Battery Pack is only compatible with Game Boy® Advance.

Caution: When inserting the batteries, make sure that the positive (+) and negative (-) ends are facing the correct directions.

DO NOT LEAVE BATTERIES IN FOR AN EXTENDED PERIOD OF TIME WITHOUT USE.

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Putting the Pieces Together

SecureDigital (SD) Multimedia Cards (MMC) (as many as 2 simultaneously).

SongPro™ Player

Game Boy® Color or Game Boy® Advance

Headphones or Speakers

USB Cable

Your Computer

1. Insert one or two MultiMedia Card(s) (MMC™) or Secure Digital (SD) into the SongPro Player.

2. Put the SongPro Player into a Game Boy® Color or Game Boy® Advance.

3. Turn the Game Boy® on. Be sure the SongPro Player is firmly seated before turning on the power.

4. Plug headphones Into SongPro Player Headphone jack (not the Game Boy®'s headphone jack).

5. Play audio and media files.

6. Turn the Game Boy® power off before removing the SongPro Player.

DRAG AND DROP FILES FROM YOUR DESKTOP

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Downloading Music

To download music to your SongPro Player, connect the SongPro Player to your computer with the USB cable provided, no other. The SONGPRO logo will appear on your desktop. Drag and drop media files from your computer onto the SONGPRO icon. The files are automatically recorded onto the MultiMedia Card (MMC™) or Secure Digital (SD) card(s).

SongPro Player supports Windows Media Audio (WMA) and MP3 file formats. Audio files are available online from www.songpro.com as well as many other partner sites.

Use your own Windows Media Audio (WMA) or MP3 files or download SongPro Audio (SPA) files from www.songpro.com.

To ensure trouble-free downloading to your SongPro Player, make sure that your batteries are fresh.

If you have additional questions as to how to download music - check out the SongPro User Guide on your installation CD.

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Accessories and Replacement Parts

If you want to order new headphones, USB Cable, Secure Digital (SD) Cards or other products, visit www.songpro.com.

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Warranty Information

Hardware Warranty

SongPro, Inc ("SongPro") warrants to the original purchaser that the MCE module hardware ("Product") will be free from defects in materials or workmanship for a period of twelve (12) months from the date of original retail purchase ("Date of Purchase").

This limited warranty will apply only to a Product, which was originally purchased for use, not resale, from SongPro or a SongPro Authorized Reseller located in the United States or Canada. The original purchaser is entitled to this warranty only if the Date of Purchase is registered at the point of sale or the original purchaser can demonstrate, to SongPro's satisfaction, the Product was purchased within the last twelve (12) months.

Accessory Warranty

SongPro warrants the original purchaser that the accessory products (e.g. USB Cable, Earphones, SD-Card, etc.) accompanying the Product shall be free from defects in material and workmanship for a period of three (3) months from the date of original retail purchase. The original purchaser is entitled to this warranty only if the Date of Purchase is registered at the point of sale or the original purchaser can demonstrate, to SongPro's satisfaction, the Product was purchased within the last three (3) months.

WARRANTY SERVICE

If a defect covered by this warranty occurs during the warranty period, SongPro will, at its option, either repair or replace the defective Product or accessory product (the "Item") at no additional charge for parts or for labor, provided SongPro's technical support specialist determines the Item to be defective. Repair or replacement of the Item is limited to original purchasers located in the United States or Canada. TOTAL LIABILITY FOR ANY CLAIM DIRECTLY RELATED TO THE PRODUCT WILL BE LIMITED TO THE AMOUNT PAID FOR THE ITEM AT THE TIME OF ORIGINAL PURCHASE.

To obtain warranty service, have the Product serial number ready and call the SongPro Customer Assistance number listed on the company's website (www.songpro.com). You will receive technical assistance or will be given the name of the nearest Authorized SongPro Service Center. In the event the Item requires shipment to SongPro's depot repair site for repair or replacement of parts, the original purchaser must ship the Item, freight prepaid and insured, to SongPro's depot repair site. SongPro may also require that you ship other hardware to SongPro, freight prepaid and insured. Do not ship anything to SongPro prior to contacting SongPro Customer Assistance and receiving a request to do so by SongPro.

LIMITATION OF WARRANTY

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Customer Service

Please read these instructions completely before attempting to operate the SongPro Player. If, after reading these instructions, you still have questions, please email us at songprosupport@songpro.com.

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Troubleshooting prior to Customer Service

Problem	Solution
The music seems to be playing, but I can't hear anything.	• Plug the headphones into the SongPro Player, not the Game Boy®. • Turn up the volume using the Control Pad (press Right to increase volume).
My computer doesn't recognize the SongPro Player.	• Make sure the drivers are installed. Reinstall them from the CD provided if you are not sure. See Step 6. • Be certain you are using only the USB cable provided. Make sure both ends of the USB connections are well seated. • Restart Game Boy®. • Restart Computer.
The music is fading or the screen appears faint.	• Replace or recharge the batteries in the Game Boy®.
The screen appears blank even when the power is on.	• Turn off your Game Boy®, make sure that the SongPro Player is firmly seated, and turn your Game Boy back on. • Most common audio files do not have a built-in visual or text component. For visually enhanced files - visit www.songpro.com.

CHECK YOUR GAME BOY® INSTRUCTION BOOKLET FOR ADDITIONAL TIPS.

